

ATTRIBUTES

4	AWARENESS	○ ○ ○ ○
2	COORDINATION	○ ○
4	INGENUITY	○ ○ ○ ○
3	PRESENCE	○ ○ ○
2	RESOLVE	○ ○
2	STRENGTH	○ ○

SKILLS

1	ATHLETICS	3	MEDICINE
3	CONVINCE	5	SCIENCE
3	CRAFT	3	SUBTERFUGE
2	FIGHTING	2	SURVIVAL
3	KNOWLEDGE	5	TECHNOLOGY
1	MARKSMAN	2	TRANSPORT

BIODATA

PERSONAL GOAL

To someday win the Nobel Prize.

PERSONALITY

Imaginative and intelligent, but short-sighted.

BACKGROUND

A rocket scientist, Rubeish was near-blind and had to wear powerful spectacles. When scientists began disappearing, he was confined by UNIT to the research facility for his safety, as were many other scientists. The Sontaran Linx took them to the Middle Ages where he met the Doctor and Sarah Jan Smith.

TRAITS

Impaired Senses [Minor] - Without a corrective device, Rubeish suffers a -2 on rolls depending on sight.
Lightning Calculator - Rubeish can perform arithmetic computations mentally as fast as a computer.
Indomitable

STUFF

Glasses.

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